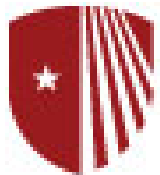


PHY 452/562
Lasers and Modern Optics

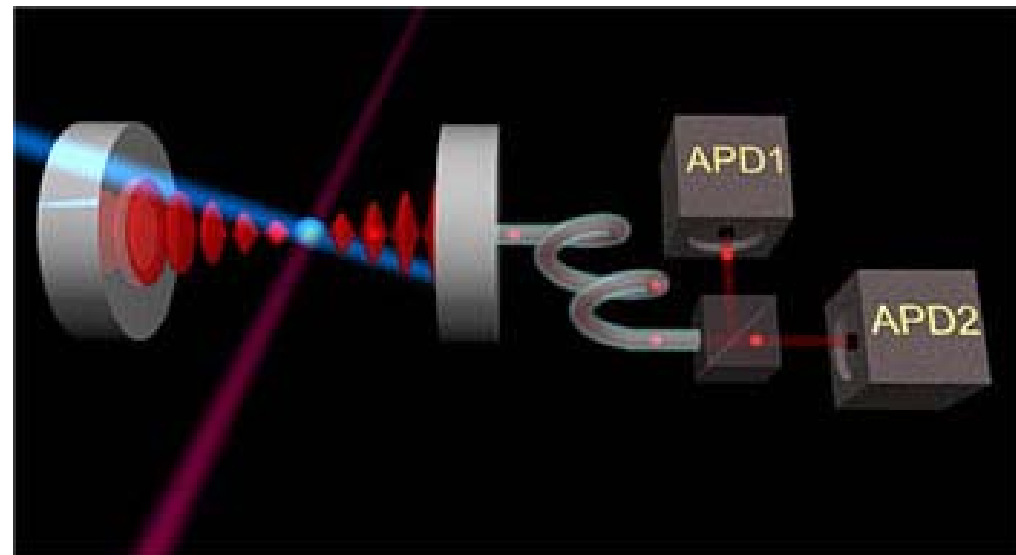
Prof. Eden Figueroa

Lecture 4: Laser beam propagation II

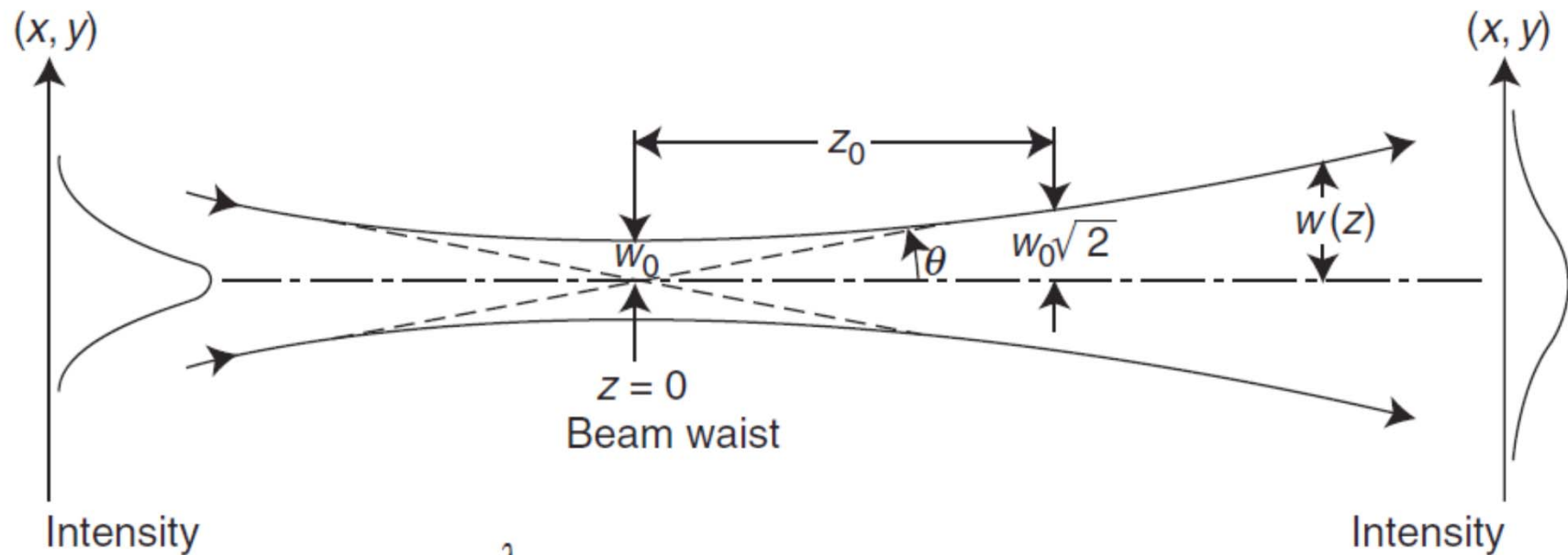


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- A few problems to solve
- Propagation of Gaussian beams through optical elements
- ABCD matrix analysis for Gaussian beams.
- Higher order Gaussian solutions.



Nature 425, 268 (2003)



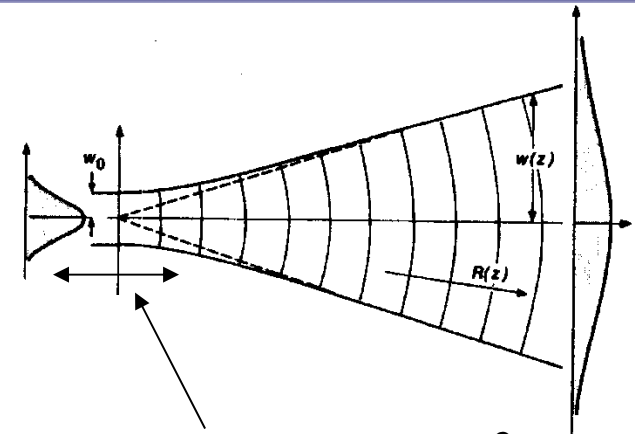
$$\theta = \frac{\lambda}{\pi w_0}$$

$$w(z) = w_0 \sqrt{1 + z^2/z_0^2}, \quad z_0 = \frac{\pi w_0^2}{\lambda}$$

The beam has a waist at $z = 0$, where the spot size is w_0 . It then expands to $w = w(z)$ with distance z away from the laser.

The beam radius of curvature, $R(z)$, also increases with distance far away.

Twice the Rayleigh range is the distance over which the beam remains about the same size, that is, remains *“collimated.”*

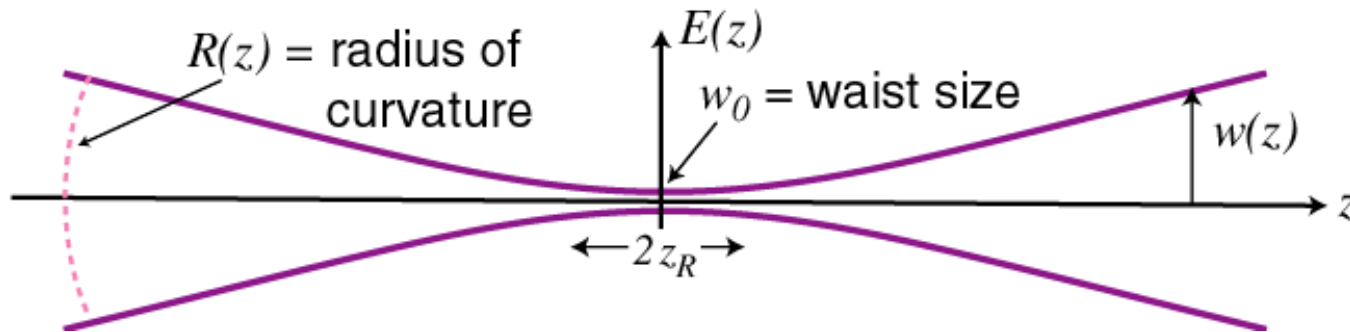


$$2z_R = 2\pi w_0^2 / \lambda$$

Waist spot size w_0	Collimation Distance $\lambda = 10.6 \mu\text{m}$	Collimation Distance $\lambda = 0.633 \mu\text{m}$
.225 cm	0.003 km	0.045 km
2.25 cm	0.3 km	5 km
22.5 cm	30 km	500 km

Longer wavelengths expand faster than shorter ones.

Tightly focused laser beams expand faster.



$$E(x, y, z) \propto \exp\left[-i\frac{\pi}{\lambda} \frac{x^2 + y^2}{R(z)}\right] \exp\left[-\frac{x^2 + y^2}{w^2(z)}\right]$$

where:

$$\frac{1}{q(z)} \equiv \frac{1}{R(z)} - i\frac{\lambda}{\pi w^2(z)}$$

← q completely determines the Gaussian beam.

$$R(z) = z + \frac{z_0^2}{z} \quad w(z) = w_0 \sqrt{1 + z^2/z_0^2} \quad z_0 = \frac{\pi w_0^2}{\lambda}$$

Does $q(z) = q_0 + z$? This is equivalent to: $1/q(z) = 1/(q_0 + z)$.

$$\text{LHS: } \frac{1}{q(z)} \equiv \frac{1}{R(z)} - i \frac{\lambda}{\pi w^2(z)} \quad z_R = z_0$$

$$\frac{1}{q(z)} \equiv \frac{1}{z + z_R^2/z} - i \frac{1}{z_R(1 + z^2/z_R^2)} = \frac{1}{z + z_R^2/z} - i \frac{1}{z_R + z^2/z_R}$$

Now: $q(0) = i \frac{\pi w_0^2}{\lambda} = i z_R$ so $q(0) + z = i z_R + z$

RHS:
$$\frac{1}{q(0) + z} = \frac{1}{z + i z_R} = \frac{z - i z_R}{z^2 + z_R^2} = \frac{z}{z^2 + z_R^2} - \frac{i z_R}{z^2 + z_R^2}$$

$$= \frac{1}{z + z_R^2 / z} - i \frac{1}{z^2 / z_R + z_R}$$
 which is just this.

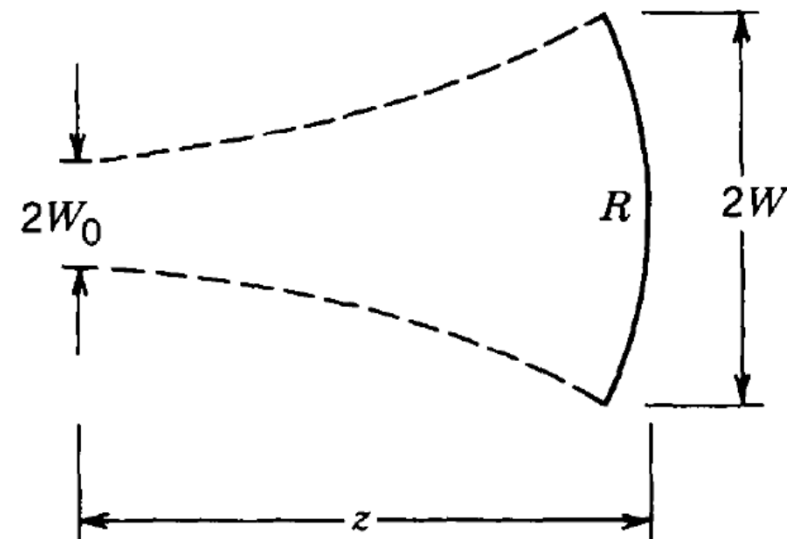
$$= \frac{1}{q(z)}$$

$$q(z) = q(0) + z$$

Assuming that the width W and the radius of curvature R of a Gaussian beam are known at some point of the beam axis, the beam waist is located at a distance:

$$z = \frac{R}{1 + (\lambda R / \pi W^2)^2}$$

$$W_0 = \frac{W}{\left[1 + (\pi W^2 / \lambda R)^2\right]^{1/2}}$$

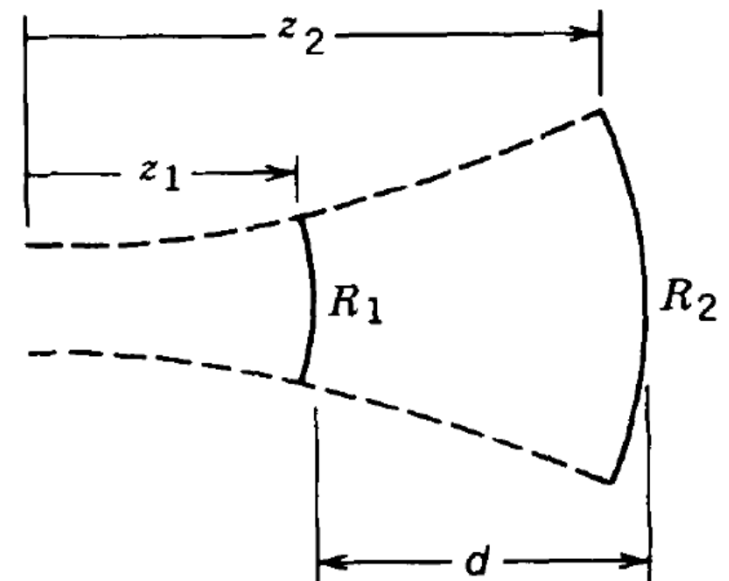


A Gaussian beam has radii of curvature R_1 , and R_2 , at two points on the beam axis separated by a distance d

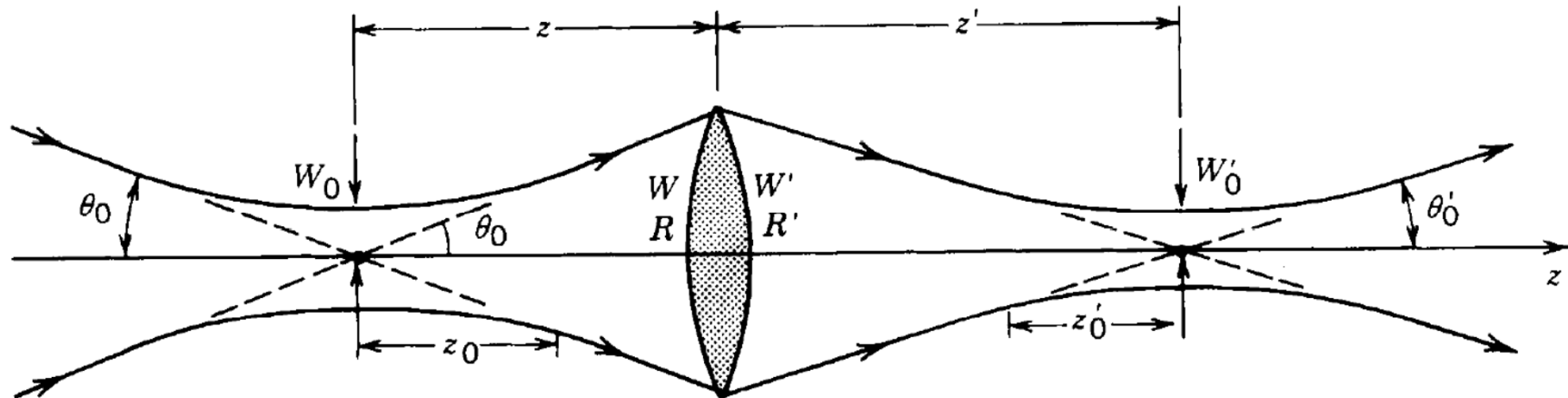
$$z_1 = \frac{-d(R_2 - d)}{R_2 - R_1 - 2d}$$

$$z_0^2 = \frac{-d(R_1 + d)(R_2 - d)(R_2 - R_1 - d)}{(R_2 - R_1 - 2d)^2}$$

$$W_0 = \left(\frac{\lambda z_0}{\pi} \right)^{1/2}$$



Transmission of a Gaussian beam through a thin lens.



$$\frac{1}{R'} = \frac{1}{R} - \frac{1}{f'}$$

$$W'_0 = \frac{W}{\left[1 + \left(\pi W^2 / \lambda R'\right)^2\right]^{1/2}}$$

$$-z'_0 = \frac{R'}{1 + \left(\lambda R' / \pi W^2\right)^2}$$